Animation for the Web

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MACA Z765 W2020
MW8-11pm

Visual Cue

User Interface Design Worksheet

Purpose	Animation Object	Interaction Type(s) primary and secondary	What Changed	Motion Type	consistent	learnable	predictable
VISIBLE Cue / Indicator	button	**VISIBLE Cue / Indicator**	Original item	fade in / fade out			
	background		on /off	slide			
What actions are available	graphic	on load	switch content	bounce			
	Icon	mouse over / touch	state change:	jiggle			
Task sequence	shape	click / tap	position	rotation			
Lead through interaction	image	swipe	scale	flip			
		drag	color				
What is the situation			opacity				
FEEDBACK Reaction to Action		**Feedback-*secondary* Reaction to Action**	shape				
Where I am		Activation happened	Secondary item added				
What is happening		Something is Loading	Secondary item change				
What just happened		Error					
outcome/result		Correct					
What is next?		Done					

Interface item: **Studio Artboard Name:** Start A - Start A I

Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable
Task sequence	button	on load	position	slide up and down	✓	✓	✓

Interface item: **Studio Artboard Name:**

Interaction Purpose	Animation Object	Interaction Type(s) primary or secondary	What Changed	Motion Type	consistent	learnable	predictable